Adobe Premiere CS6 Tutorial



Importing

- 1. Open project. You can ignore the settings.
- 2. Drag clips directly from folder onto the timeline. It will ask to change sequence settings to match your video, choose 'yes'.

Editing Shortcuts

V regular mouse. To drag around and select clipsC (Cut) cut clips. Your mouse will turn into a blade.

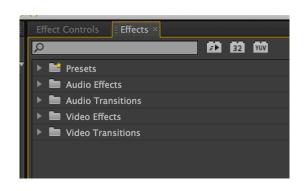
Space bar play/pause
- Zoom out
+ Zoom in

To move clips, simply drag them. (make sure you're using the normal mouse) You can also drag the corners to extend/shorten the clip as far as you've shot.

Effects

Every setup looks different, and you can move around all the tabs. Find the "effects" tab. Select and drag the effect you want onto the clip. For transitions, place the effect in between the clips, where you cut, or at any end of the clip.

Note: to increase the volume of your audio, you need to add it as an effect, Audio Effects > Volume



Audio Tips

Link/Unlink Right click clip and check "unlink". This unattaches your video

and audio clip so that it won't move together. (If you're syncing with separate audio it might be helpful) To link them back together, highlight the section you want, right click,

"group".

Mute Track The volume icon can be turned on/off. If there is no volume

icon, the entire audio on that track is muted. (In this image,

track "Audio 1" is muted, but Audio 2 and 3 are still on)



Finalizing

Rendering

On your menu go to: Sequence > Render Entire Work Area You must always render before exporting. You can export once the line is green. Yellow or red (in image) means it needs to be rendered, and it happens every time you make an edit or add an effect. If your video can't preview at all it's because it needs to render.

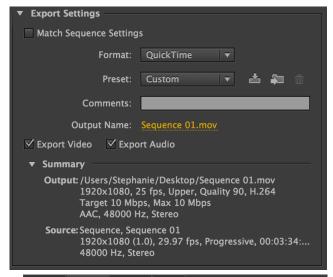


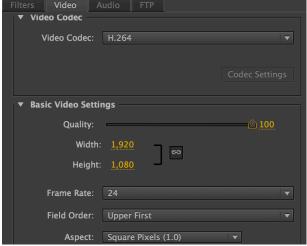
Work Area

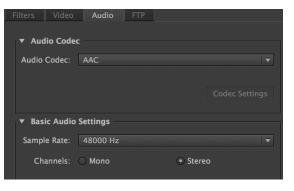
The bar above the rendering line with 2 orange tabs. This is the marker that tells the program what is the start and end of the video. Most of the time it's automatic, but it's important to set this before exporting or else you might have something you accidentally put at the beginning or end that you did not want to include. (and in some cases, it might go on for several minutes of blankness because you didn't set an end point)

Exporting

File > Export > Media > (follow screenshot settings)







(assuming you recorded in 24fps, if not, change it) The rest doesn't matter.